

Ensemble Learning for Reectometry

Fabiano Romeiro

and Todd
Zickler

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Computer Science Group
Harvard University
Cambridge, Massachusetts

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$$p^{(i)} = \sum_{m=1}^M Y_m X_n^{NM} \quad p_{nm}(i); \quad (1)$$

with N_m the number of mixture components for coefficient m , and Y_m the mixing weights.

All coefficients in any one group (defined in Sect. 3.1 [3]) share the same

N_m , Y_m and p_{nm} . The exact forms of the mixture components are as follows:

$$p_{nm} = \begin{cases} N(0; \mathbf{v}); & \text{if } m=1 \\ NRC_{nm}(\mathbf{v}_{nm}; \mathbf{V}_{nm}; T); & \text{if } m=2 \\ 8 > \mathbf{v} < \mathbf{v}_{nr}(\mathbf{m}); & \text{if } r(m) = 2f2; 3g \\ \mathbf{v}_{nm}; & \text{otherwise and } N_m \end{cases} = \begin{cases} 8 > r(m); & \text{if } r(m) = 2f3; 4; 5g \\ 2; & \text{if } r(m) = 2f1; 2g; m=1 \\ m=3 < \mathbf{v}: & \end{cases}$$

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2 Ensemble Learning for Rectometry

to (see Fig. 2 in [3]), N_{RC} corresponds to a Gaussian distribution rectified at a given point. Letting the rectification point be, say, the rectified Gaussian distribution has the form $(u; w; T)$ $\rho(x) = \frac{1}{\sqrt{2\pi}w} \exp(-\frac{(x-u)^2}{2w^2})$ if $x \geq u$, otherwise 0. It is related to the standard rectified Gaussian distribution by $x \sim N(u; w) \Rightarrow x \sim N_{RC}(u; w; 0)$. (4)

Furthermore, if $x \sim N_{RC}(u; w; T)$, then

$$\rho(x) = \frac{1}{\sqrt{2\pi}w} \exp(-\frac{(x-u)^2}{2w^2}) \cdot \begin{cases} 1 & x \geq u \\ 0 & x < u \end{cases} \quad (5)$$

$$P(x) = \int_0^x \rho(t) dt = \frac{1}{\sqrt{2\pi}w} \int_0^x \exp(-\frac{(t-u)^2}{2w^2}) \cdot \begin{cases} 1 & t \geq u \\ 0 & t < u \end{cases} dt$$

$\rho(x) = \frac{1}{\sqrt{2\pi}w} \exp(-\frac{(x-u)^2}{2w^2}) \cdot \begin{cases} 1 & x \geq u \\ 0 & x < u \end{cases}$; where h represents the expectation under distribution $\rho(\cdot)$.

2 Discrete rendering equation

We define the following imaging model (Eq. 7 in [3]):

$$I = \sum_k L_i \cdot V_i \cdot R_i \quad \text{and} \quad F_i = \sum_k P_i \cdot R_i \quad (6)$$

$$I = \sum_k L_i \cdot V_i \cdot R_i \quad \text{and} \quad F_i = \sum_k P_i \cdot R_i \quad (6)$$

$$I = \sum_k L_i \cdot V_i \cdot R_i \quad \text{and} \quad F_i = \sum_k P_i \cdot R_i \quad (6)$$

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$$D = \begin{pmatrix} R \\ \vdots \\ 1 \end{pmatrix}$$

0, otherwise

with $\rho; L; V$ $D = (R \quad \text{(being the noise, exposure, local lighting, local visibility, and rectance, respectively. Given linear lighting and rectance representations, } L = P \text{ and } F =, \text{ we can write } L_i = P_i, \text{ where } f_i \text{ is the delta basis in a discretized local hemisphere (a discretization of in Eq. 5), } R \text{ is the linear transformation that maps from the wavelet basis in domain of the octahedral map into the delta$

basis in \mathcal{D} (see [4]), and W is the linear transformation that maps from the NMF basis into the delta basis in \mathcal{D} . We also represent the visibility in the delta basis in the discrete hemisphere $(V(\delta) \ P(\delta))$, and substitute these into the rendering equation: $I(\delta) = \int_{\mathcal{D}} X$

$$(R_i^T)^T (W_i f_i) (v_i) (C_i); \quad (7)$$

$$\prod_{i=1}^R \frac{L_i(f_i) V_i(f_i) F_i(f_i) (n_i)}{(Z_i)^{d_i} X_i}$$

which can be written in matrix form as $\prod_{i=1}^R M_i f_i$, where the per-pixel matrices M_i are given by $M_i = \text{diag}(C_i v_i) W_i$ (9)

where \odot is the Hadamard (or entrywise) product, and $\text{diag}(\cdot)$ is a square matrix with its argument along the diagonal. Substituting this expression into Eq. 5, we have

$$f^+; \quad (8) \text{ which is exactly Eq. 8 in [3].}$$

3 Update equations for the posterior approximation

As mentioned in Sect. 3.4 of [3], the ensemble of distributions $q(\cdot)$ that approximate the posterior distribution of rectance f , lighting l , and exposure and noise parameters θ are of the forms

$$q(\cdot) = \prod_{m=1}^M (N(u_m) \text{ if } m \in \{1, \dots, N_{RC}\}; w(u; w); (11) \quad q(z) = (z; a_p; b_p); (12)$$

where N corresponds to a Gaussian distribution centered at 0 and N_{RC} corresponds to a Gaussian distribution centered at T (see Eq. 3 above). The closed-form expressions for the updated parameters of each approximating distribution in terms of the current parameters of the others (Algorithm 1 in [3]) are as follows. In these expressions, the notation $M_{i,m,k}$ refers to the m -th element of matrix M_i .

$$C_k; \quad (13)$$

$$q(f) = \prod_{k=1}^N Y q_k(f_k); \text{ with } q_k = N(u_k; \overline{m}; T) \text{ otherwise, } (10)$$

$$= \prod_{k=1}^N q_k(z) \prod_{i=1}^R \prod_{m=1}^M \frac{1}{M_{i,m,k}}$$

$$U_k = \frac{1}{X} \sum_{i=1}^R \sum_{m=1}^M (M_{i,m,k})^2 + \frac{2}{q(\cdot)}; \quad (14)$$

$$\sum_{i=1}^n M_i^T q(i) ; (15)$$

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$$= \sum_{i=1}^n q(i)^2$$

$$u = \sum_{i=1}^n q(i)^2 \quad w = \sum_{i=1}^n q(i)^2 ; (16)$$

$$M f) ; (16)$$

4 Ensemble Learning for Rectometry

$$= \sum_{i=1}^{N_i} X_{mi} + \sum_{n=1}^{N_m} X_{nm} \quad (17)$$

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$$1 W_m = \sum_{i=1}^{N_i} X_{mi} + \sum_{n=1}^{N_m} X_{nm} \quad (18)$$

$$0 @ = \sum_{i=1}^{N_i} X_{mi} + \sum_{n=1}^{N_m} X_{nm} \quad (21)$$

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$$a_p \bar{N} a + P = b + \sum_{i=1}^k M_i \quad (19)$$

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$$C_i^k = \sum_{s=1}^s M_{sf} \quad (20)$$

$$E^{mi} = \sum_{i=1}^{N_i} X_{mi} + \sum_{n=1}^{N_m} X_{nm} \quad (22)$$

$$n_m = \sum_{i=1}^{N_i} X_{mi} + \sum_{n=1}^{N_m} X_{nm} \quad (23)$$

thk corresponds to the vector f with its kentry removed. Simplified expressions for some of these expectations and formulas are in

Sect. 5 below. But first, in order to provide some examples, the next section includes derivations of the parametric forms of two of the ensemble distributions ($q_k(f)$ and $q()$) as well as the update equations for their respective parameters (u_{kk}, w_k and $u;w$) listed above.

3.1 Parametric form and up date equations for $q_k(f_k)$ Following Miskin [1] and Miskin and MacKay [2], we find the form of the ensemble

distribution $q_k()$, by taking the variational derivative of C with respect to q_k , $dC_{KL} = \log q_k(f_k)$

$$\log q_k(f_k) \quad (24)$$

$$+ \sum_{i=1}^{N_i} X_{mi} + \sum_{n=1}^{N_m} X_{nm} \quad (25)$$

where m are such that $\sum_{n=1}^{N_m} X_{nm} = 1$, and the notation f

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which, when set to zero, leads to

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Substituting $p_k(f_k)$ into this expression, we finally arrive at

$$\prod_{k=1}^N \exp\left(-\frac{2}{\sigma^2} \sum_{i=1}^N f_i^2 \right) \prod_{k=1}^N \frac{f_k^{2N} \exp(-kf_k)}{\Gamma(2N+1) \sigma^{2N}} = \frac{1}{\sigma^{2N}} \prod_{k=1}^N \frac{f_k^{2N} \exp(-kf_k)}{\Gamma(2N+1)}$$

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which, when set to zero, leads to
 $q(0) / p(0) \exp \quad 22 \quad q(0)$

$$N_i = \left(\tau \quad M_i \right) 2 \quad q(0) ! :$$

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$$f) \sum_{i=1}^2 q_i^2 = \sum_{i=1}^2 M_i^2$$

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$$\sum_{i=1}^N (G_i^2 + H_i) \quad (32)$$

$$\sum_{i=1}^m X_{TmMi} = \sum_{k=1}^m X_{mMimk} \quad \text{li} \quad \text{m+} \quad \text{'mMimk} \quad \text{fk1} \quad \text{A2+q(;fk;)} \quad \text{Xf}$$

$$(\sum_{i=1}^m X_{TmMi})^2 \quad \text{q(;f)}$$

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4 Cost function C_{KL} in Algorithm 1

To derive the expression for the cost function C_{KL} in Algorithm 1 of [3] we follow Miskin [1] and Miskin and MacKay [2] to approximate some of the terms in Eq. 11 of [3] with their upper bound. This allows us to re-write this expression as

$$C_{KL} = C_{KL}^{(f)} + C_{KL}^{(u)} + C_{KL}^{(w)} + C_{KL}^{(D_j)} \quad (34)$$

$$C_{KL}^{(f)} = \sum_{k=1}^N \sum_{m=2}^{M_k} \log_2 w_k \left(\frac{f_k}{u_k} \right)^{q_k} \quad (35)$$

$$C_{KL}^{(u)} = \sum_{k=1}^N \sum_{m=2}^{M_k} \log_2 w_k \left(\frac{f_k}{u_k} \right)^{q_k} \quad (35)$$

$$C_{KL}^{(w)} = \sum_{k=1}^N \sum_{m=2}^{M_k} \log_2 w_k \left(\frac{f_k}{u_k} \right)^{q_k} \quad (35)$$

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X correspond to the vector X with its k th entry removed, M refers to the matrix formed by removing the k th column of M , and M_i is the matrix formed by removing its k

$$\begin{pmatrix} \vdots \\ T_k \\ \vdots \end{pmatrix} + \begin{pmatrix} \vdots \\ m \\ \vdots \end{pmatrix}$$

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References

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